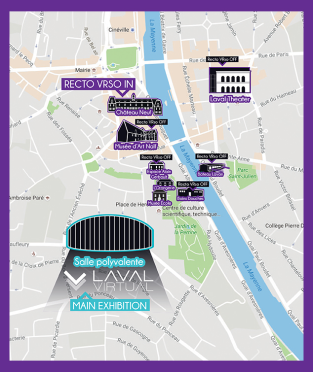
**Le numérique dans l’art. Pierre Berger.**

**Video . VR**

La réalité virtuelle. Labsurd

 <http://diccan.com/Blog5/RectoVr_So_1.html>

<http://diccan.com/Blog5/RectoVr_So_2.html>

 <http://diccan.com/Blog7/Dupouy_2018.html>

<http://diccan.com/History/History_2010.html#Video>

 <http://diccan.com/Blog/Hentschlager.htm> <https://www.youtube.com/watch?v=keer3JMxEPU>

<http://diccan.com/Elog/Absolute.html>

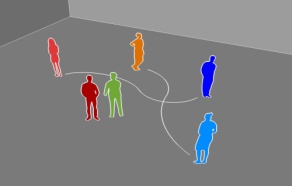
 <http://diccan.com/Elog/Auber_Worms.html>

<http://diccan.com/Blog/Perconte_2013.html>  
<http://diccan.com/Blog/Perconte2.html> Successive impressions

 <http://diccan.com/Blog3/Chevalier_2017_2.html>

 <http://diccan.com/Blog3/Chevalier_2017_1.html> Generative gardens

 <http://diccan.com/Blog4/Schmitt_2017.html>

file:///F:/!!!SITE\_WEB/Elog/Schmitt\_Absolute.html

 <http://diccan.com/Blog7/Openings.html>